

**Bench:**

**Class:**

**Shooter:**

**Relay:**

**Match:**

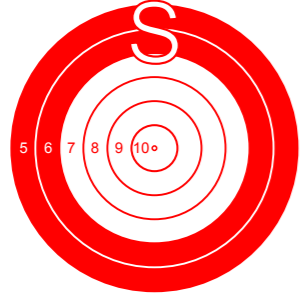
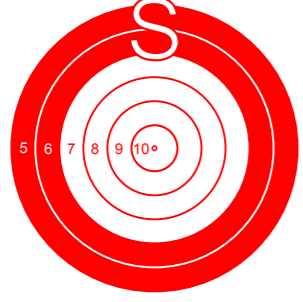
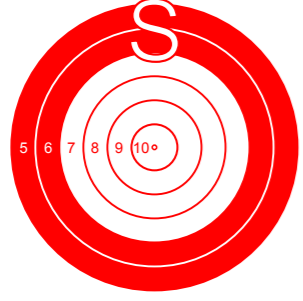
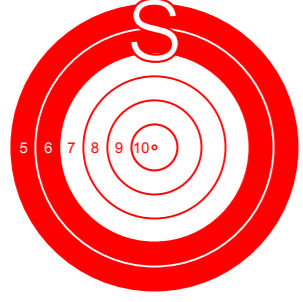
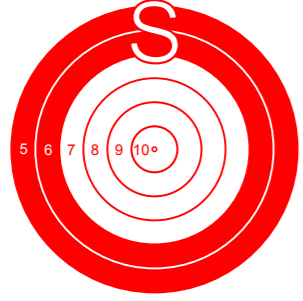
**X's:**

**Score:**

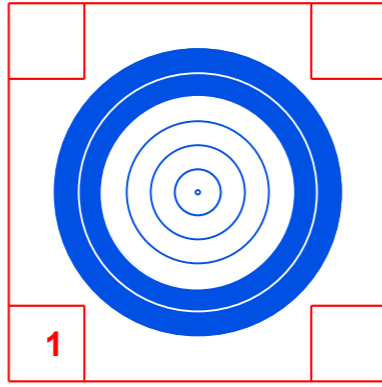


Batch:2013-09

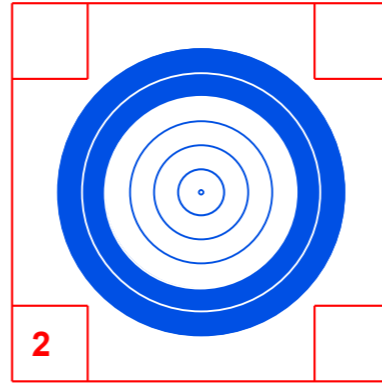
50m Rimfire



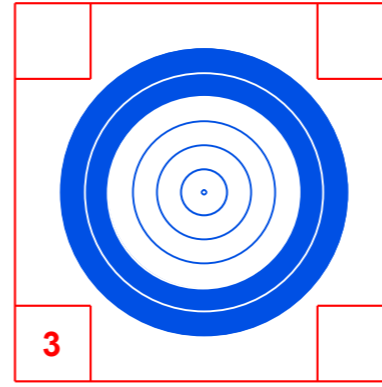
50m Rimfire



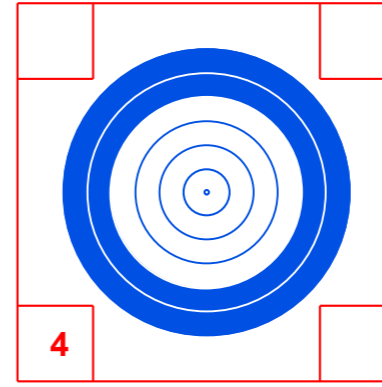
1



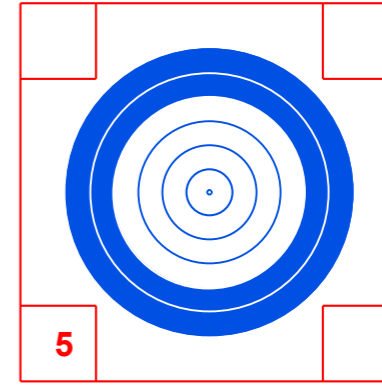
2



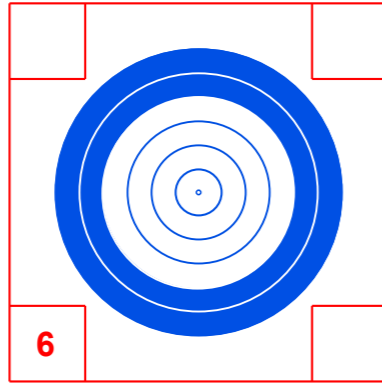
3



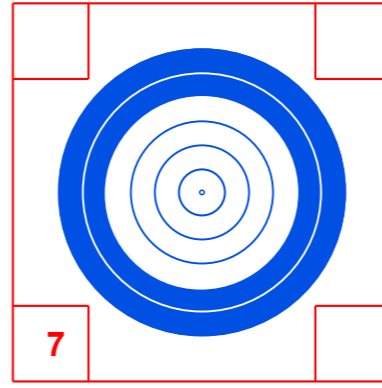
4



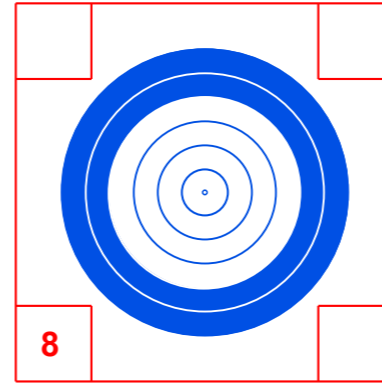
5



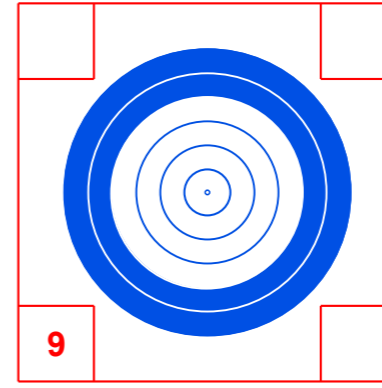
6



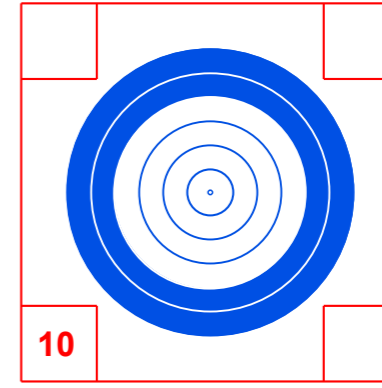
7



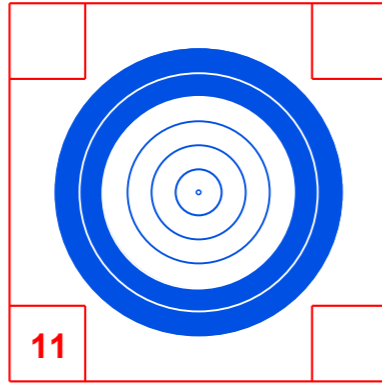
8



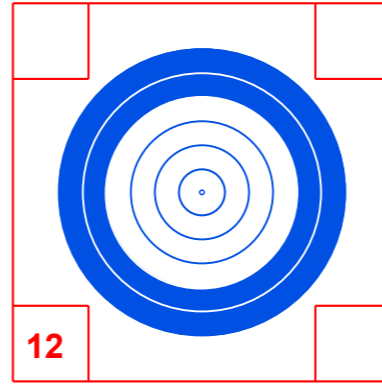
9



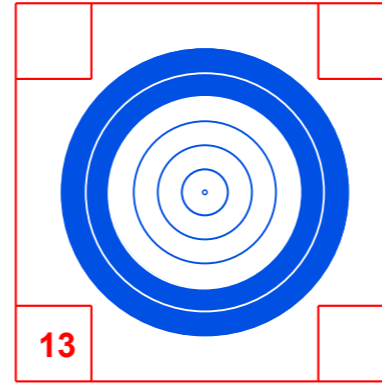
10



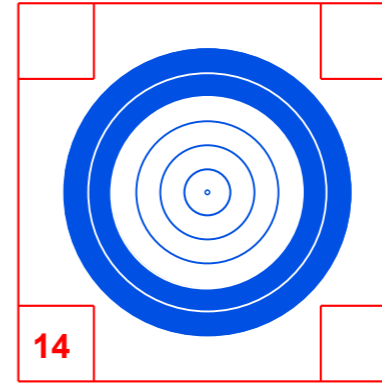
11



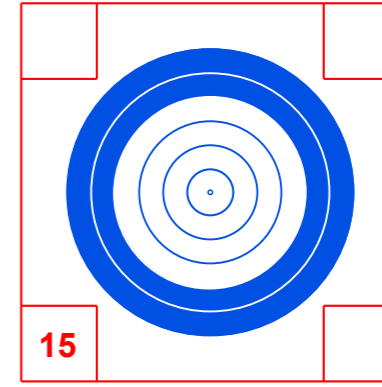
12



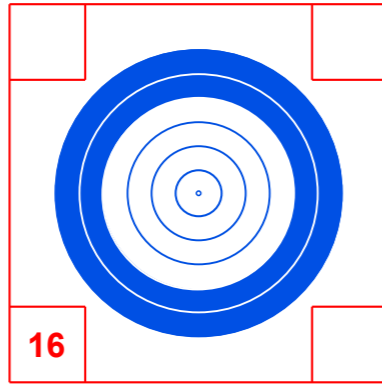
13



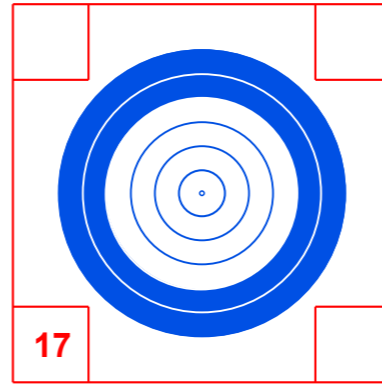
14



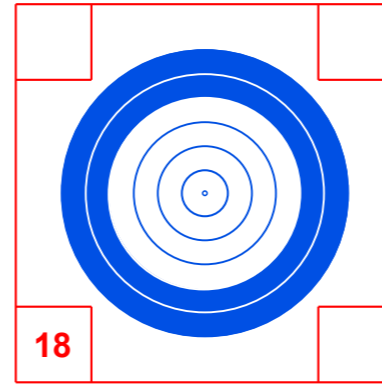
15



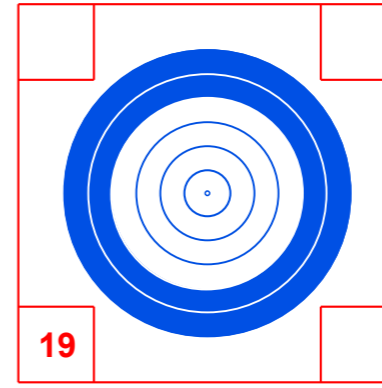
16



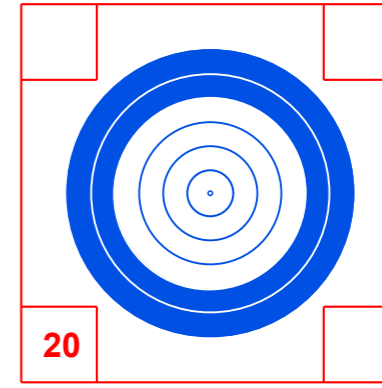
17



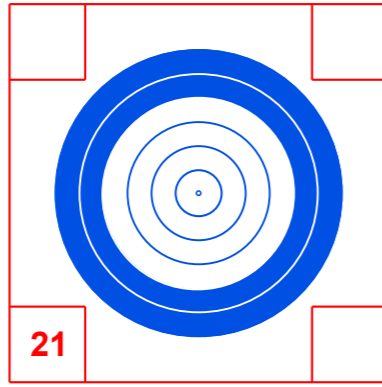
18



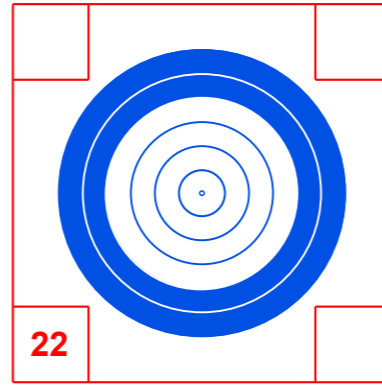
19



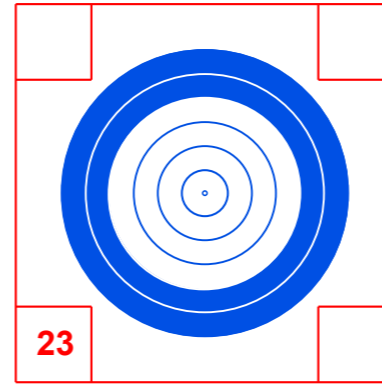
20



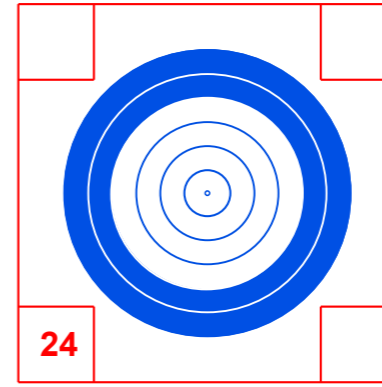
21



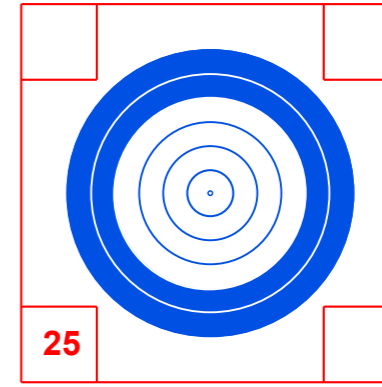
22



23

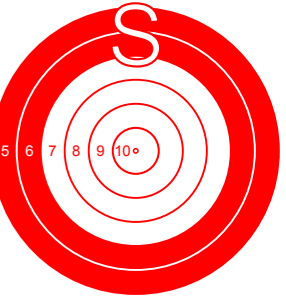
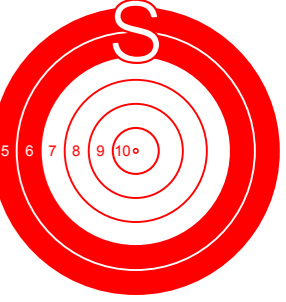
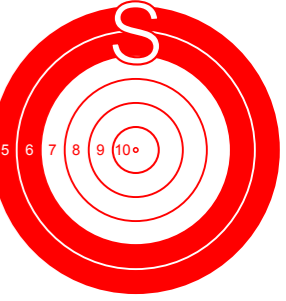
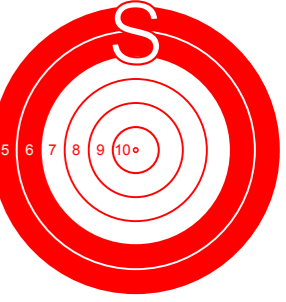
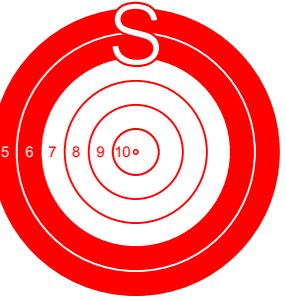


24



25

50m Rimfire



50m Rimfire